

Cilindro (áreas, básico)

TEORIA Y CORRECCIÓN
educa3d.com/tc/89.html

FICHA 1. Elementos y desarrollo

1.1. Completa:

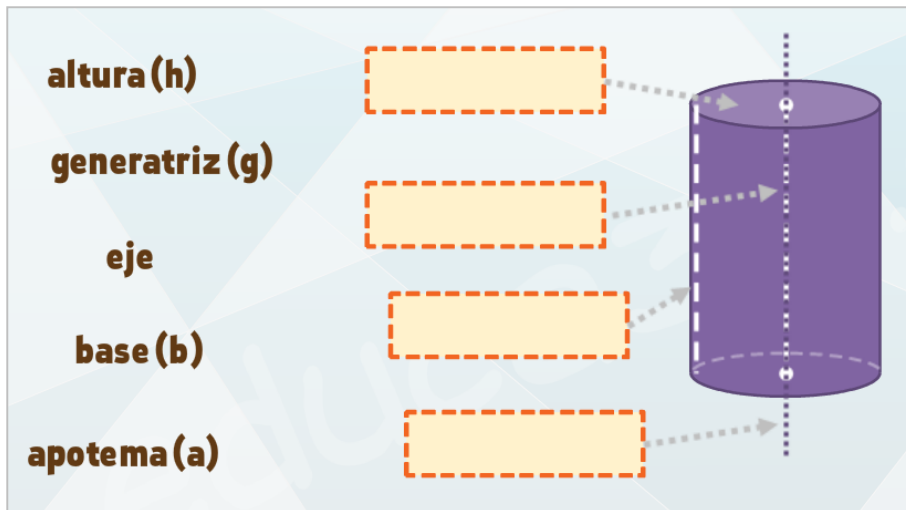


Diagram of a cylinder with labels and dashed boxes for completion:

- altura (h) []
- generatriz (g) []
- eje []
- base (b) []
- apotema (a) []

1.2. Marca el desarrollo correcto:



Interactive activity for marking the correct net of a cylinder:

Marca el desarrollo correcto:

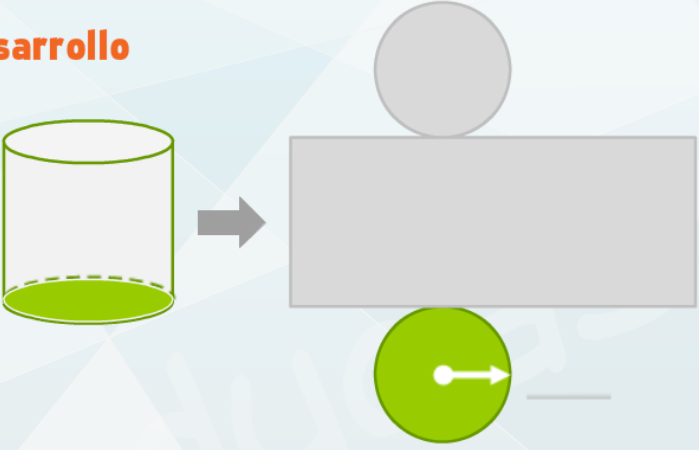
Four options are shown:

- Option 1: A net with a central rectangle and two circles attached to the top and bottom edges.
- Option 2: A net with a central rectangle and two circles attached to the left and right edges.
- Option 3: A net with a central rectangle and two circles attached to the top and bottom edges.
- Option 4: A net with a central rectangle and two circles attached to the left and right edges.

FICHA 2. Área de la base

2.1. Completa:

1 Desarrollo



2 Fórmula $A_B \rightarrow$

$A_B =$ _____

2.2. Calcula el área de la base:



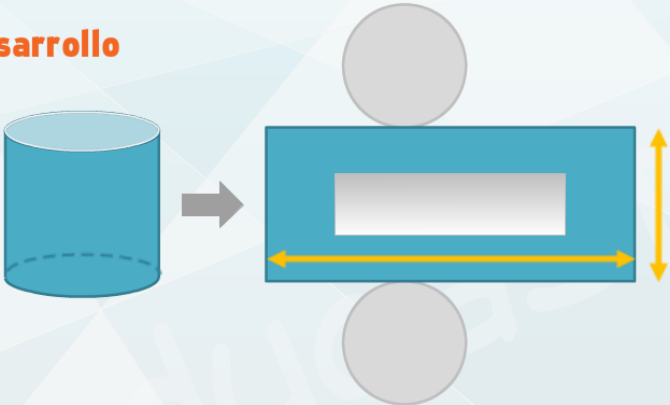
1 Fórmula

2 Cálculo

FICHA 3. Área lateral

3.1. Completa:

1 Desarrollo



2 Fórmula $A_L \rightarrow$

$A_L =$ _____

3.2. Calcula el área lateral:

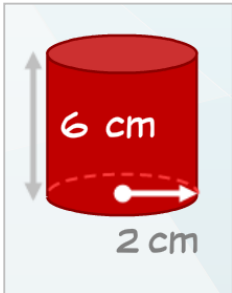


1 Fórmula

2 Cálculo

FICHA 4. Área total

4.1. Calcula el área total:



4.2. Calcula el área total

